Name: David Petersen	Grading Quarter: 2	Week Beginning: 10/21
School Year: 2024-25	Subject: Graphic D	esign 1

	Notes:	Objective : Sketch different ideas for Business Flyer	Academic
	Notes.	•	
		Lesson Overview:	Standards:
			41 Identify: flush left-
		Go over what should be on a flyer and have students put it together in class. First draft	ragged right, flush
		needs to be done today. Don't get stuck on one thing as we will improve it later.	right-ragged left,
		Have them help you make a list of everything.	centered, justified,
			force justified,
		BRAINSTORM !!!	widows, orphans.
		name	5 Discuss the basic
		slogan or catch phrase	principles of design
		location	from an instructor
		contact information	specified graphic
		logo or character	design example:
		slogan	unity, contrast,
		promotion or coupon	proportions, balance,
		goods or services provided	emphasis, rhythm.
		goods of services provided	
			6.8 Explain the
			psychology of color
			and how color can
			impact the
			effectiveness of a
			design
			7.1 Generate project
			ideas using
			stakeholder
			communication,
_			research,
Š			brainstorming,
n			thumbnails, roughs,
Monday			mock-ups, and
Ϋ́E			wireframes
			7.2 Identify
			demographic
			components for a
			target audience (e.g.,
			gender, age, income,
			education,
			socioeconomic,
			ethnicity, and
			location)
			8 Discuss the
			following elements
			of an instructor
			specified graphic
			design concept
			example: message,
			color, typography,
			images, layout.
			8.10 Produce single-
			and multi-color
			graphic works using
			industry standard
			software
			8.11 Create single-
			and multi-page
			graphic works
			utilizing margins,
			columns, grids, and
			, 0 ,

			8.9 Construct graphic works utilizing and manipulating type using industry standard software
Tuesday	Notes:	Objective: Apply changes to Business Flyer based on "Flyer Checklist" Lesson Overview: Walk them through each thing on the checklist and make sure they have each part. Talk about analyzing themselves so that they can make something that works for their audience and not just themselves. Have them look at their flyer on the computer when they are doing this. 1. Good choice of font- Avoid Type too small to read- 9pt and below is not very readable, limited to 3- Readable and Legible 2. Good Choice in Color- Contrast- Matches your business- Use colors from clipart 3. Never use bold or italic for everything (bold works better but can be overdone 4. Use your white space to give emphasis and visual appeal 5. Simplify Layout- not too complex- information that is needed or not 6. Stress benefits for the customer- (what are you getting out or from the information as a customer) 7. Provide Clear Contact Information- 8. Incentive (Now) 9. Target your Audience- Use a catch phrase or slogan 10. Quality over quantity 11. anything that doesn't belong 12. chose colors from clipart or picture 13. Overall	Academic Standards: 3.2 Apply formatting, editing, and proofreading skills to all forms of writing 37 Discuss the uses of dingbats, bullets, rules, glyphs and symbols in publications. 6.1 Identify elements of design (e.g., line, shape, form, texture, pattern, color, value, space, and size) 6.2 Identify principles of design (e.g., contrast, repetition, alignment, proximity, hierarchy, balance, movement, emphasis, harmony, and unity 6.3 Identify anatomical components and qualities of type (i.e., x-height, ascenders, descenders, etc.) 8.3 Apply knowledge of design principles, elements, typography, and color relationships to projects

	Notes:	Objective: Objective - Analyze others work with Peer Edit of Flyer- Corrections	Academic
		Lesson Overview: Rotations for peer edits	Standards:
			otandarasi
			3.2 Apply formatting,
			editing, and
			proofreading skills to
			all forms of writing
			6.1 Identify elements
			of design (e.g., line,
			shape, form, texture,
			pattern, color, value,
			space, and size)
			6.2 Identify principles
			of design (e.g.,
			contrast, repetition,
			alignment, proximity,
			hierarchy, balance,
≤			movement,
Wednesday			emphasis, harmony,
ne			and unity
SC			6.3 Identify
a			anatomical
<			components and
			qualities of type (i.e.,
			x-height, ascenders, descenders, etc.)
			7.5 Collaborate with
			others to plan and
			execute a graphic
			work
			7.6 Describe project
			evaluation and
			review techniques
			(e.g., compare final
			product to original
			needs and
			specifications; give
			and receive feedback
			on a project)

	Notes:	Objective: Finish Business Flyer	Academic
	Notes.	Lesson Overview: Workday (no lesson)	Standards:
			3.2 Apply formatting,
			editing, and
			proofreading skills to
			all forms of writing
			6.1 Identify elements
			of design (e.g., line,
			shape, form, texture,
			pattern, color, value,
			space, and size)
			6.2 Identify principles
			of design (e.g.,
			contrast, repetition,
			alignment, proximity,
			hierarchy, balance,
			movement,
ユ			emphasis, harmony,
Thursday			and unity
L2			6.3 Identify
da			anatomical
<			components and
			qualities of type (i.e.,
			x-height, ascenders,
			descenders, etc.)
			7.5 Collaborate with
			others to plan and
			execute a graphic
			work
			7.6 Describe project
			evaluation and
			review techniques (e.g., compare final
			product to original
			needs and
			specifications; give
			and receive feedback
			on a project)
	Notes:	Objective: Finish Business Flyer	Academic
		Lesson Overview:	Standards:
Friday			
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